A Report Submitted in partial fulfillment
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the Degree of
BSc (Honours) Computing for Business
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# PROJECT REPORT

**Blobz Game:**

**Using knowledge of Artificial Intelligence to
implement puzzle game made by Visual Basic.**

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## Abstract

This project is about using knowledge of Artificial Intelligence to implement puzzle game made by Visual Basic, and named "Blobz Game".

The aim of this project is to develop Blobz game; to learn the knowledge of Artificial Intelligence, and apply in game; to practice using visual basic with Artificial Intelligence algorithm.

To complete this project, I should use some time to review and learn new knowledge about Visual Basic. And know how to use the Artificial Intelligence algorithms in game, I should use more time on it.

During implement the project, I may meet some problems or difficulties. To solve or avoid those, I should have a good preparation.

On the other hand, due to time constraint, before start this project, I must have a good schedule. Microsoft Project will give me a great help. With a good plan and follow the plan to do the project, I am able to complete project on time.